

國立嘉義大學資訊工程學系系統程式小考考卷

學號：

姓名：

1. Please write the content in the lines. (18%)
- 2.

```

PROGB START      0
          EXTDEF   B1, B2
          EXTREF   A1
          LDA      B1
          +LDA     A1
          STA      B1
          +STA     A1
B1        WORD    7
BUF       RESB    10
B2        RESW    1
MAX       EQU     10
          END
    
```

```

H^PROGA^0^_D_(2)
D^A1^7
R^B1^B2
T^0^A^010004^0F100007^000001
T^D^3^000007
M^4^5^+B1
    
```

ASSEMBLER

Starting address
PROGA: 1000

LINKING LOADER

```

H^PROGB^0^_11_(2)
D^B1^E^_B2^_1B_各2
R^A1
T^0^_11^_03200B^_0310000^_0F2004^
   ^_0F10000^_000007_各1
M^4^_5^_+A1_各1
M^B^_5^_+A1_各1
E
    
```

1000	x x x x
1004	<u>010004 0F</u> (2)
1008	<u>100007 00</u> (2)
1012	<u>0001 0000</u> (2)
1016	0 7

MEMORY

- NOTE:
1. The opcodes of LDA and STA are “00” and “0C”, respectively.
 2. PROGB is placed after ROGA.
 3. Each x represents 4 bits.

2. Please describe the behaviors of a macro processor in Pass1 and Pass2. What data structures do we need for such behaviors? (16%)
 - All macro definitions are processed during the first pass.
 - All macro invocation statements are expanded during the second pass.
 - The macro definition are stored in a definition table DFETAB, which contains the macro prototype and the statement that make up the macro body.
 - The macro names are entered into NAMTAB, which serves as an index to DFETAB.
 - NAMTAB contains two pointers to the beginning and the end of the definition in DEFTAB
 - The third data structure is an argument table ARGTAB, which is used during the expansion of macro invocations.
 - When a macro invocation statement is recognized, the argument are stored in ARGTAB according to their position in the argument list.
 - As the macro is expanded, arguments from ARGTAB are substituted for the corresponding parameters in the macro body.

3. Please use the macro definition to expand the following macro invocation statement :

RDBUFF F2, BUFFER, LENGTH, (00, 03,04)

```

25 RDBUFF MACRO &INDEV, &BUFADR, &RECLTH, &EOR
27 &EORCT SET %NITEMS (&EOR)
30 CLEAR X CLEAR LOOP COUNTER
35 CLEAR A
45 +LDT #4096 SET MAX LENGTH = 4096
50 $LOOP TD =X'&INDEV' TEST INPUT DEVICE
55 JEQ $LOOP LOOP UNTIL READY
60 RD =X'&INDEV' READ CHARACTER INTO REG A
63 &CTR SET 1
64 WHILE (&CTR LE &EORCT)
65 COMP =X'0000&EOR[&CTR]'
70 JEQ $EXIT
71 &CTR SET &CTR+1
73 ENDW
75 STCH &BUFADR, X STORE CHARACTER IN BUFFER
80 TIXR T LOOP UNLESS MAXIMUM LENGTH
85 JLT $LOOP HAS BEEN REACHED
90 $EXIT STX &RECLTH SAVE RECORD LENGTH
100 MEND

```

(a)

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RDBUFF F2, BUFFER, LENGTH, (00, 03, 04)

```

30 CLEAR X CLEAR LOOP COUNTER
35 CLEAR A
45 +LDT #4096 SET MAX LENGTH = 4096
50 $AALoop TD =X'F2' TEST INPUT DEVICE
55 JEQ $AALoop LOOP UNTIL READY
60 RD =X'F2' READ CHARACTER INTO REG A
65 COMP =X'000000'
70 JEQ $AAEXIT
65 COMP =X'000003'
70 JEQ $AAEXIT
65 COMP =X'000004'
70 JEQ $AAEXIT
75 STCH BUFFER, X STORE CHARACTER IN BUFFER
80 TIXR T LOOP UNLESS MAXIMUM LENGTH
85 JLT $AALoop HAS BEEN REACHED
90 $AAEXIT STX LENGTH SAVE RECORD LENGTH

```

(b)

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